

THE EDUCATION UNIVERSITY OF HONG KONG

Course Outline

Part I

Programme Title	:	Bachelor of Science (Honours) in Sports Science and Coaching and Bachelor of Education (Honours) (Physical Education)
Programme QF Level	:	5
Course Title	:	Theory and Practice of Racquet Games
Course Code	:	PES2177
Department	:	Health and Physical Education
Credit Points	:	3
Contact Hours	:	54 (Practical learning experience with post-course skill practice)
Pre-requisite(s)	:	Nil
Medium of Instruction	:	English
Course Level	:	2

Part II

The University's Graduate Attributes and seven Generic Intended Learning Outcomes (GILOs) represent the attributes of ideal EdUHK graduates and their expected qualities respectively. Learning outcomes work coherently at the University (GILOs), programme (Programme Intended Learning Outcomes) and course (Course Intended Learning Outcomes) levels to achieve the goal of nurturing students with important graduate attributes.

In gist, the Graduate Attributes for Sub-degree, Undergraduate, Taught Postgraduate, Professional Doctorate and Research Postgraduate students consist of the following three domains (i.e. in short "PEER & I"):

- Professional Excellence;
- Ethical Responsibility; &
- Innovation.

The descriptors under these three domains are different for the three groups of students in order to reflect the respective level of Graduate Attributes.

The seven GILOs are:

1. Problem Solving Skills
2. Critical Thinking Skills
3. Creative Thinking Skills
- 4a. Oral Communication Skills
- 4b. Written Communication Skills
5. Social Interaction Skills
6. Ethical Decision Making
7. Global Perspectives

1. Course Synopsis

This course equips students with critical understanding and practices of their tactics, skills, history and development, rules and regulations and pedagogical content knowledge in racket games, such as badminton, table-tennis, and tennis in schools. Particular attention will be placed on the understanding and application of safety precautions and different of teaching approaches for implementing the racquet game curricula. Diversified teaching styles will be integrated into the course to allow the more substantial role of students in decision making and to develop relevant generic skills.

2. Course Intended Learning Outcomes (CILO_s)

Upon completion of this course, students will be able to:

- CILO₁ demonstrate knowledge and understanding of the techniques, tactics and strategies of the three sports.
- CILO₂ acquire the three sports skills through practice or competition in order to prepare themselves to teach sport technique, tactics and strategies in schools.
- CILO₃ develop pedagogical content skills and knowledge for learning racket games in a safe and creative manner with different teaching approaches.

3. Content, CILOs and Teaching & Learning Activities

Course Content	CILOs	Suggested Teaching & Learning Activities
Terminology of the three sports	CILO ₁	Lecture, eLearning and reading
Skill proficiency, latest training strategies and tactics in international and match analysis	CILO _{1,2}	Skill practice, independent and task competition
Teaching and learning strategies, and safety precautions in racket games	CILO _{1,2,3}	Skill practice, independent task, competition, and micro-teaching
Critical analysis of skills and safety precautions while practicing, performing and coaching games	CILO ₃	Micro-teaching and lesson analysis

4. Assessment

Assessment Tasks	Weighting (%)	CILO
(a) Students are required to complete a series of performance assessments demonstrating proficiency in the application of skills and tactical awareness in Table-tennis, Tennis and Badminton.	60%	CILO _{1, 2}
(b) Students are required to submit a written report consisting of both individual and group components (1200 ± 60 words) for demonstrating critical analysis of teaching, learning, and safety precautions in one of the selected racquet sports.	40%	CILO _{1, 2,3}

5. Use of Generative AI in Course Assessments

Please select one option only that applies to this course:

Not Permitted: In this course, the use of generative AI tools is not allowed for any assessment tasks.

Permitted: In this course, generative AI tools may be used in some or all assessment tasks. Instructors will provide specific instructions, including any restrictions or additional

requirements (e.g., proper acknowledgment, reflective reports), during the first lesson and in relevant assessment briefs.

6. Required Text(s)

Nil

7. Recommended Readings

Brahms, B. (2010). *Badminton handbook: Training, tactics, competition*. Meyer & Meyer Verlag.

Brown, J. (2013) *Tennis: steps to success* (4th ed.). Human Kinetics.

Edwards, J. (2014). *Badminton: Technique, tactics, training*. Crowood.

Fronske, H., & Heath, E. (2015). *Teaching cues for sport skills for secondary school students* (6th ed.). Pearson.

Geske, K., & Mueller, J. (2017). *Table tennis tactics: Be a successful player*. Meyer & Meyer Sport.

Gunterman, K. (2010). *Tennis made easy: Essential strokes & strategies for the modern game*. New Chapter Press.

Heaton, J. (2012). *Table tennis: Skills, techniques, tactics*. Crowood.

Lauder, A., & Piltz, W. (2013). *Play practice: Engaging and developing skilled players from beginner to elite* (2nd ed.). Human Kinetics.

Littleford, J., & Magrath, A. (2010). *Tennis strokes and tactics to improve your game*. A & C Black.

Mitchell, S. A., Oslin, J. L., & Griffin, L. L. (2013). *Teaching sport concepts and skills: A tactical games approach for ages 7 to 18* (3rd ed.). Human Kinetics.

Weyers, N., Müller, M., & Lemke, D. (2013). *Rückschlagspiele, Volume 24: Badminton - Tennis - Tischtennis*. Meyer & Meyer.

Woods, J. (2014). *Tennis: Skills - tactics - techniques*. Crowood.

廖玉光 (2002) :《球類教學領會教學法》。香港，香港教育學院。

劉建和、全國體育院校教材委員會 (2011) :《乒乓球教學與訓練》，台北市，大展出版社有限公司。

香港特別行政區、教育統籌局、課程發展處、體育組(2005) :《學習成果架構》-球類。香港，政府印務局。

張瑛秋 (2011) :《乒乓球橫拍技術圖解》，北京市，北京體育大學出版社。

8. Related Web Resources

Badminton World Federation. <http://www.bwfbadminton.org/>

International Badminton Federation. <http://www.worldbadminton.net>

International Table Tennis Federation. <http://www.ittf.com>

International Tennis Federation. <http://itftennis.com>

Hong Kong Badminton Association. <http://www.hkbadmintonassn.org.hk>

Hong Kong Table Tennis Association. <http://www.hkta.org.hk>

Hong Kong Tennis Association. <http://www.tennishk.org>

9. Related Journals

British Journal of Teaching Physical Education

Journal of Physical Education, Recreation and Dance

Journal of Teaching in Physical Education

Physical Education and Sport Pedagogy

10. Academic Honesty

The University upholds the principles of honesty in all areas of academic work. We expect our students to carry out all academic activities honestly and in good faith. Please refer to the *Policy on Academic Honesty, Responsibility and Integrity* (<https://www.eduhk.hk/re/uploads/docs/00000000016336798924548BbN5>). Students should familiarize themselves with the Policy.

11. Others

Nil

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